

## **NB-PEI Major Midget AAA League Overtime Guidelines 2008/2009**

- 5.1.1 All League games will be comprised of three (3) twenty-(20) minute periods, stop-time. However, if in the discretion of the League Executive, justifiable circumstances did not permit this regulation to be complied with, the League Executive may confirm that such game was played in accordance with this regulation. The minimum warm-up time for all regular season and playoff games shall be 10 minutes.**
- 5.1.2 In the event a game is tied at the completion of three (3) periods of play, a five (5) minute period of sudden death overtime shall be played. During the overtime period each team shall ice not more than five (5) players.**
- 5.1.3 In the event a game is still tied after the 5 minute overtime period, a shoot out shall occur. Each team shall identify three players that will shoot on the opposing goaltenders. If one team scores more goals in their first three shots the game is over and a winner is declared. If the score is still tied after the first three shooters, each team shall provide a new shooter until all players on the game sheet roster have taken a shot. If one team scores in the fourth or higher pairing the game is immediately over and a winner is declared. In the event that the game is still tied after all players on the game sheet have taken a shot, each team shall go through the roster list again in the same order. A team losing in the shoot out will receive one point.**